MARK WANDERA

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CAREER SUMMARY

Versatile professional with a rich background in UI/UX design and Full-stack development, amassing four years of hands-on experience. Proven track record in creating visually captivating interfaces and driving the end-to-end development of dynamic web and mobile applications.

EDUCATION

Moringa School Software Engineering

University of Nairobi Bachelor of Science in Civil Engineering School of Engineering

WORK EXPERIENCE

Digital Health, UI/UX Designer

Intellisoft Consulting Limited - Nairobi, Kenya

- Improved cancer reporting speed by 30% at The National Cancer Institute of Kenya through the design and prototyping of a Cancer Notification Tool.
- Reduced stock discrepancies by 25% and enhanced immunisation record accuracy by 15% by leading prototyping and design efforts for Chanjo KE.
- Enhanced user satisfaction by 40% and increased overall system efficiency by 25% through crafting the information architecture and designing the web and mobile applications of Botswana EMR.

Volunteering Front End Engineer

The AquaPurge Project - Nairobi, Kenya

- Increased user engagement by 50% through spearheading the design and development of The AquaPurge Project's website, enhancing its online presence.
- Streamlined development processes and reduced time-to-market by 30% through crafting a design system for Aquapurge's web and mobile app.

Software Engineer

100 Devs - Los Angeles, USA

- Enhanced security measures and streamlined blog management for the Humtheman blog site, ensuring a more secure and user-friendly experience.
- Exposed a group of 10 interns to a diverse set of issues in ICT, resulting in an increase in their career skills and a broadening of professional horizons.

Aug 2023 - Present

Aug 2023 - Present

Feb 2023 - Present

Aug 2023 - Present

Sept 2018 - Sept 2023

Upper Second Class Honors

Product Designer

 Secured funding for further app upscaling initiatives and clinched the Acceleration Award at the UIA World Congress of Architects in Copenhagen 2023 for the Where ₂ 0 mobile app.

Product Designer

Philia - Nairobi, Kenya

Feb 2019 - Jun 2023

- Increased customer satisfaction by 20% by driving hands on software development, consultancy and actively assisting customers with inquiries about company offerings.
- Reduced stock discrepancies by 25% by engineering an efficient stock management tool for Philia's diverse range of soap products, optimising inventory control.
- Amplified product recognition and sales by crafting compelling designs for flyers, logos, and brochures, establishing a cohesive brand identity for Philia's soap products.

TECHNICAL SKILLS

UI Design: Figma, Adobe XD, Sketch, Framer, Webflow, Wix Studio, Modyfi, Spline, InVision, Balsamiq, Canva, Adobe Creative Suite (Adobe Illustrator, Adobe Photoshop, Adobe After Effects, Adobe Premiere Pro), Blender, Draw.io, ProtoPie, .

Frontend: React, React Native, Next.js, EJS, JavaScript(ES6), TypeScript, Bootstrap, HTML, CSS, Sass, Three.js.

Backend: Node.js, Python, Express.js, Flask, Django, MongoDB, SQLite, MySQL, PostgreSQL.

DevOps: Docker, CI/CD(Jenkins), Kubernetes, Terraform.

Project Management and Collaboration: Version Control (Git), Jira, Miro, Notion, Slack.

PROJECTS

- Administrator Dashboard and Main Site for <u>Humtheman</u> Blog Site (Figma, EJS, Node.js, Express.js, MongoDB) **[Jan 2024 Present]**.
- <u>Cocktail Compass</u> (Figma, HTML, CSS, JavaScript) [Nov 2023 Dec 2023]
- <u>Sonaris</u> Text to Speech Converter (Figma, HTML, CSS, JavaScript) [Jan 2024 -Feb 2024]

HONOURS AND AWARDS

- Acknowledged for successfully completing the Online Graphic Design Course at the University of Colorado Boulder (2023).
- Honoured for the successful completion of UNDP's Introduction to Behaviour-Centred Design Course (2023).
- Recognized for completing UNITAR's Introduction to Sustainable Development in Practice course (2023).